STEPHANIE MEYER

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WORK EXPERIENCE

Freelance Artist May 2008 – Present
Artist

Producing commissioned artwork in traditional and digital mediums. Working with customers to create desired product.

"Rage Quest" January 2011 – May 2012
Producer/Writer/Director

Wrote, directed, storyboarded, and animated thesis film, "Rage Quest." Collaborated and directed voice actors, sound designers, and a composer. Created production schedules and kept a blog of progress. Film created using After Effects, Flash, Photoshop, and PaintShopPro.

Starz Media, Film Roman division May - August 2011
Animation Production Assistant Intern

Provided assistance to crew of the show "Dan Vs." Organized and archived files and assets. Prepared assets for coloring and cleanup in Photoshop, Illustrator, and Flash. Photocopied, highlighted, and distributed scripts for table reads. Performed administrative tasks as needed.

"Love Stinks" March 2010
Animator

Provided character animation on the ADAsport 2010 winning film. Created in Flash. Worked with director to create desired look/style.

The Product Engine, Inc. June - August 2009
Graphic Artist/Designer

Edited and assembled artwork for the TiVo Ford Taurus New Car Configurator application. Worked with software engineers and project management to develop the application from inception to launch.

SKILLS

Software

- Mac & PC
- Microsoft Office Suite
- Filemaker Pro
- Celtx
- Adobe Photoshop
- Flash
- Adobe After Effects
- Adobe Dreamweaver
- Bugzilla

Technical Skills

- Screen Writing
- Storyboarding & Storytelling
- Character Design
- Website and Graphic Design
- Concept Art/Illustration
- Video Game Quality Assurance

Languages

- Conversational Japanese
- Conversational Russian

EDUCATION

University of Southern California, School of Cinematic Arts, Class of 2012. 2008 – 2012
B.A., Animation and Digital Arts.

California State Summer School for the Arts (CSSSA) Summer 2007
An intensive program for animation at the California Institute of the Arts.